

Happy on Wheels

Wendy is always happy. Well, almost always...



Wendy slipped while sitting on a tree. She broke her leg and needs a wheelchair.

She can't go everywhere.
In fact, she can't go anywhere!
She is so sad. She can't run with her friends. What's more, she can't even run after her white cat! She doesn't know whether to cry.



Her hands are tired from pushing the wheelchair's wheels.
Who likes to be in a wheelchair?
No one! She wishes she were free again.
She feels like she can't do anything, which is why she wants to cry.



She sees Wilma, who is in a wheelchair too. Wilma wheels closer.



"Wow, Wendy! What happened to you?"

"I slipped and broke my leg.

What happened to you?"

"I broke my leg too!"

"Which one?" "My left leg!"

"I broke my right leg!"

"What a shame. Where did you slip?"

"In the park." "When did you slip?"

"I slipped last week. I have to be in a wheelchair for six whole weeks!"



"Do you want to be my friend?" "Yes!"

"Where should we go? What should we do?"





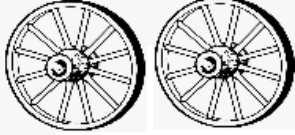

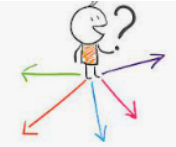







Wendy and Wilma became best friends and went everywhere together. And their wheelchairs came too. "Wheeeeeee!"



When their legs healed, they were out of their wheelchairs - but they remembered what it was like, and were always nice to other people in wheelchairs whose luck was not as good as theirs.

The End

Word List

1		wheelchair	
2		while	
3		wheels	
4		when	
5		where	
6		white	
7		whether	
8		everywhere	
9		why	
10		what	
11		which	
12		whole	

Game:

Online games at: <https://wordwall.net/resource/35905306>Instructions:

Each player reveals two cards at his turn. If they match, he keeps them. If they are not a match, he turns them back over and the turn goes to the next player. The game ends when the cards on the table are finished. The player with the most matches at the end of the game is the winner.

הוראות:

כל שחקן הופך שני כרטיסים בתורו. אם הם מתאימים (התרגום נכון), הוא שומר אותם אצלו. אם הם לא מתאימים, הוא הופך אותם חזרה והתור עובר לשחקן הבא. המשחק מסתיים כאשר כל הכרטיסים על השולחן נגמרו. השחקן עם מספר הזוגות הגבוה ביותר הוא המנצח.

<p>white</p>	<p>לבן</p> 
<p>wheelchair</p>	<p>כיסא גלגלים</p> 
<p>whether</p>	<p>אם, בין ש.. ובין ש..</p> 

whole

שלם



why

למה



when

מתי, כאשר



what

מה



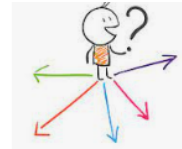
which

איזה



where

איפה



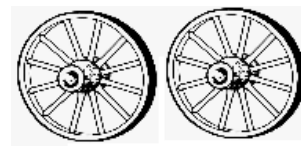
everywhere

בכל מקום



wheels

גלגלים



while

בזמן ש...

