

Nearpod Application: Poll, Quiz and 'Time to Climb' Games

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General: The games are played through the online 'Nearpod' application. Nearpod provides the technical framework, and we have prepared the contents of the game. Usually, every Nearpod client is registered and allowed to prepare and use its own games and activities. For a description of the app, see <https://nearpod.com/how-nearpod-works>. You can sign up for a free account.

Here we share a link to the game and there is no need to register for use of this specific game. If you want to prepare your own games, register on the Nearpod site.

To be played at the end of Lesson 82

Goal:

To review 'ch' letter combination sounds.

Supplies needed:

- Computer for the teacher
- Projector and board in the classroom
- Cellular phones for each participating pupil – They can use their own devices.

Preparation:

- Try the lesson and game at least once before you use it in class.
- Warning: You may no longer be able to access this particular game via the link provided without signing up for a free account, if Nearpod has changed its login policy.

Instructions

- Connect a computer to a projector. Turn on the projector and make sure that the the computer screen is projected on the class board.
- In a computer go to the following shared link in Nearpod for our syllable-counting game: <https://share.nearpod.com/e/dwPwb1FXd3>.
- If the following question appears: 'Would you like to add it to your Nearpod library?' Answer: 'No, Thanks'
- Click on 'Live Session'
- A code will appear on the screen.
- Instruct the pupils to go to the website: www.nearpod.com, and to type the code in the Nearpod screen.
- Now start moving ahead through the slides. Click on the Right side arrows will move you forward through the slides.
- The 1st activity is a Poll. The question will appear both on the computer screen and on the phone screens. Let the children time to understand the question and to answer. After a few seconds the answers will appear on the board. This is a good time to review the rule and discuss with kids. Once this is understood, you can continue and do the other poll activities as well.
- The 2nd activity is a Quiz. Just like the activities before, each question will appear on

the board and on the phone screens at the same time. Let the students time to choose their answers. The answers will appear on the board, and you can see how many have answered correctly or not. The children can change their answers when they see a mistake.

- The 3rd activity is also a Quiz- "Time to Climb". Here it is a sequence of timed questions and answers that graphically resembles climbing a mountain and here all the students compete with each other and get points according to the right answers they choose and their speed. When the activity starts each player chooses a character. Make sure that every student chose a character before moving ahead. After that let the game begin. Here Each student needs to choose between multiple choice answers. The game is fun with background music and timing for each question. Encourage the students while they play.
- At the end of the game you will see on the board a table with the scoring of all the players and of those who won with the highest score.