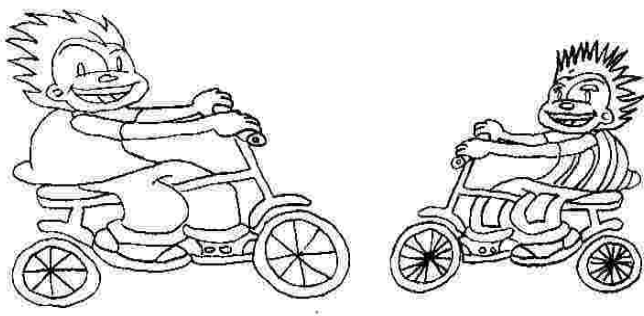
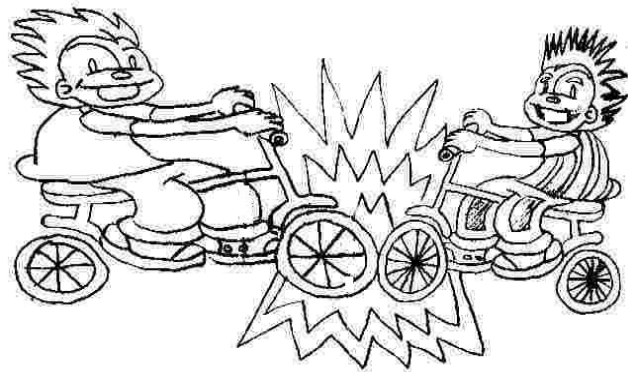
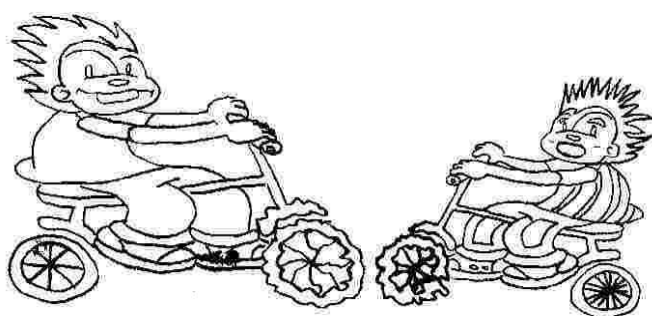
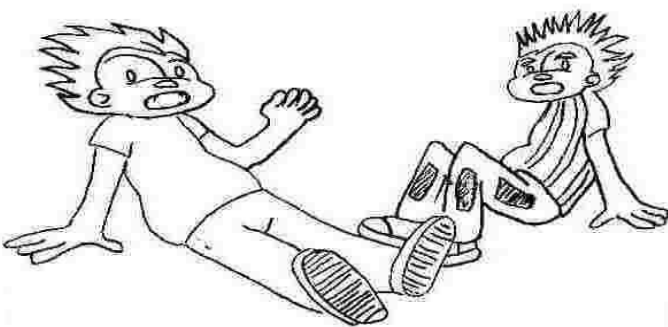
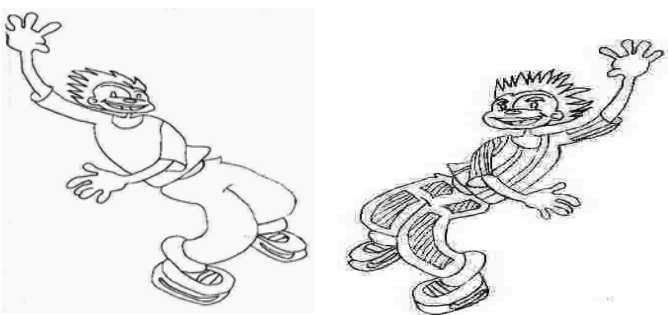

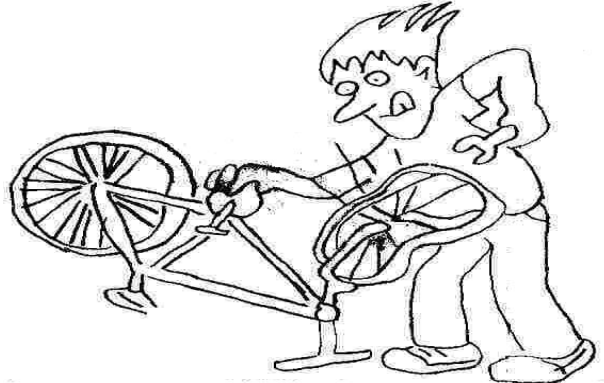
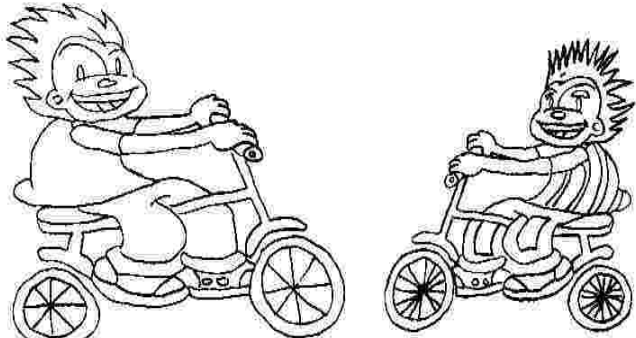




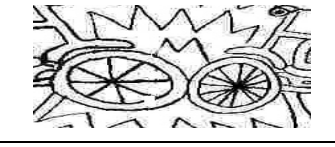


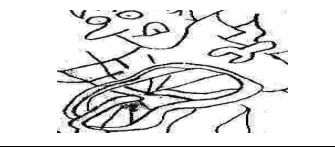


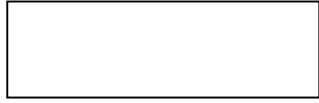



Sam And Mike Ride The Bikes

 <p>Mike rides a red bike. Sam rides a black bike.</p>	 <p>Sam's bike hits Mike's bike.</p>
 <p>Sam's bike has a dent. Mike's bike has a dent.</p>	 <p>They can't ride the bikes.</p>
 <p>Mike has Nikes. Sam has Nikes.</p>	 <p>Mike hikes and Sam hikes. They hike back.</p>
 <p>Sam's dad mends the bikes.</p>	 <p>Sam and Mike ride the bikes.</p>

Word List

1		<i>Mike</i>	
2		<i>bike</i>	
3		<i>hike</i>	
4		<i>dad</i>	
5		<i>hits</i>	
6		<i>ride</i>	
7		<i>pine</i>	
8		<i>mends</i>	
9		<i>dent</i>	
10		<i>Nikes</i>	
11		<i>red</i>	
12		<i>black</i>	

Board Game: Ride the Bikes

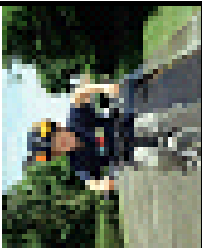


Preparation: Glue board and cards onto stiff stock, cut out cards along solid black lines, fold each card down the middle along dotted line, and glue the two sides back-to-back. The starred is the card back; the instruction is on the white side.

Equipment: One soldier per player, one die; cards and board.

Play: Place soldiers on "Start." Each player in turn rolls the die and advances the number of squares shown. If player lands on a picture, she rolls again. If she lands on a white square with text, she reads the word. If she lands on a starred square with text, she picks the starred card with the matching text and reads it aloud, turns it over to read the instruction on the back, then follows the instruction. The first person to reach "End" wins the game!

Rest ★	Skip 1
★ A Trap	Back 3
★ Camp	Sit 2
★ Sick	Back 3

Red ★ Nikes	Hike 4 steps
At the track ★	Ride bike 5
Ride bike ★	2 steps
Dad ★	3 steps

START	At the track		Red Nikes	Mike
Hike 3 steps	Bike	Ride Bike	A Trap!	Rest
Ride				
Hide		Dent	Camp	Hike
				
				Sick
				Mend
				Dad
				END